

# Secret Sharing Based on the Social Behaviors of Players

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**Definition 2.** *The Social Secret Sharing Scheme  $S^4$  is a three-tuple denoted as  $S^4(Sha; Tun; Rec)$  consisting of secret sharing, social tuning, and secret recovery. The only difference compared to the threshold scheme is  $Tun$ , where the weight of each  $P_i$*

**Share Renewal.** In the first phase, initial shares for newcomers or newly activated *ids* of existing players are generated. For the sake of simplicity, assume each participant has one identifier in the following enrollment protocol. As a result,  $t$  players are enough to generate the initial share for a newcomer. We also assume this protocol is executed in a single time slot. In the second phase, players proactively update their shares [1], while disenrolled *ids* do not receive any more shares.

Phase-1: enrollment protocol

1. First,  $t$  players  $P_i$  are selected (e.g.,  $1 \leq i \leq t$ ), and then each of these players computes his corresponding Lagrange constant:  $l_i = \prod_{j=1, j \neq i}^t (k_j - i) / (k_j - k_i)$ , where  $i, j, k$  are players' *ids*.
2. After that, each participant  $P_i$  multiplies his share  $'_i$  by his Lagrange interpolation constant, and randomly splits the result into  $t$  portions, i.e.,  $'_i = @_{1i} + @_{2i} + \dots + @_{ti}$  for  $1 \leq i \leq t$ .
3. Players exchange  $@_{ji}$ 's accordingly through pairwise channels. Therefore, each  $P_j$  holds  $t$  values.  $P_j$  adds them together and sends the result to  $P_k$ , that is,  $'_j = \sum_{i=1}^t @_{ji}$ .
4. Finally, player  $P_k$  adds these values  $'_j$  for  $1 \leq j \leq t$  together to compute his share  $'_k = \sum_{j=1}^t '_j$ .

Phase-2: renewal protocol

1. To update shares, each player  $P_u$  generates a random polynomial  $g^u(x) \in \mathbb{Z}_q[x]$  of degree  $t - 1$  with a zero constant term.
2. Player  $P_u$  then sends  $w_i$  shares to  $P_i$  for  $1 \leq i \leq n$ . That is,  $u_{ij} = g^u(\#_{ij})$  for  $1 \leq j \leq w_i$ , where  $\#_{ij} = im + m + j$  and  $m$  is the maximum weight of any participant.
3. Finally, each player  $P_i$  updates his share by adding up the auxiliary shares  $u_{ij}$  to his share  $'_{ij}$  as follows:  $'_{ij} = '_{ij} + \sum_{u=1}^n u_{ij}$  for  $1 \leq j \leq w_i$ .

### 3.3 Secret Recovery (*Rec*)

Authorized players  $\mathcal{P}$  are able to recover the secret if  $\sum_{P_i \in \mathcal{P}} w_i \geq t$ . In this case, players  $P_i \in \mathcal{P}$  send their shares  $'_{ij}$  for  $1 \leq j \leq w_i$  to a selected participant to reconstruct  $f(x)$  by Lagrange interpolation, consequently, the secret  $f(0) = s$  is recovered.

**Theorem 4.** *Our social secret sharing scheme  $S^4(Sha; Tun; Rec)$  is unconditionally secure under the passive mobile adversary model.*

*Proof.* The security of *Sha* and *Rec* are the same as the security of the Shamir's secret sharing scheme [4]. The security of *Tun* depends on the share renewal step which is proven in [3].

## 4 Conclusion

The proposed scheme has a variety of desirable properties: it is *unconditionally secure*, meaning that it does not rely on any computational assumptions; *proactive*, refreshing shares at each cycle without changing the secret; *dynamic*, allowing changes to the access structure after the initialization; *weighted*, allowing the cooperative players to gain more authority in the scheme.

## References

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