FAU Bloop Quick Start Guide

TOPIC: Identifying a Waypoint (Location Management)

Location Management: Identifying a Waypoint

Use this to identify specific waypoints for your project. These can either be specific sampling sites, or a turning point on your floatplan. If your project has many sampling sites along the same path, you do not need to input every single one; focus on locations that are turning points or check in points throughout your day on the water. Only PIs or selected lab managers will have access to this.

From the Dashboard

1. On your Dashboard, click on the Settings tab on the left
2. Select Locations
3. Select the 'Edit' button under the actions column
4. Click on the map where you would like your waypoint
5. A box will show up with lat/long in it; click 'Add new location here'
   a. If it is just a general point
      i. Name the location
      ii. Fill in the max depth
      iii. Identify if diving and/or boating are allowed there
      iv. Click 'Add new location'
   b. If you want a specific location
      i. Name the location
      ii. Edit the lat/long in decimal degrees
   c. If it is just a general point
      i. Name the location with an identifier
      ii. Select the boating type if need be
      iii. If the location could include diving, check the box
         include diving)
      iv. Select 'Add Boating location'
   d. If you want a specific location, follow the directions to add
      Dashboard.